

CREATURE | WORLDS AWAKENING

Name Dimensional panther Power Standard (3/1) HP Base Large (11)

ENCOUNTER FOLLOW-UP

#	Lvl	HP Max	HP Left
1			
2			
3			
4			
5			



<https://worlds-awakening.com/en/community/bestary/162>

Crit. success 19 - 20 Crit. failure 1

STR	DEX	CON	INT	WIS	CHA	Initiative
+2	+5	+2	+2	+2	+3	15

Resistances

Weaknesses

ATTRIBUTES

Lvl	HP	Def PHY	Def MAG	Morsure (Melee)	Coup de patte (Melee)	Coup de queue (Melee)
1	13	15	15	+3 DM 1d6-2	+3 DM 1d6-2	+4 DM 1d6-1
2	24	16	16	+4 DM 1d6	+4 DM 1d6	+5 DM 1d6+1
3	35	17	17	+5 DM 1d6+2	+5 DM 1d6+2	+6 DM 1d6+3
4	46	18	18	+6 DM 2d6+1	+6 DM 2d6+1	+7 DM 2d6+2
5	57	19	19	+7 DM 2d6+3	+7 DM 2d6+3	+8 DM 2d6+4
6	68	20	20	+8 DM 2d6+5	+8 DM 2d6+5	+9 DM 2d6+6
7	79	21	21	+9 DM 3d6+4	+9 DM 3d6+4	+10 DM 3d6+5
8	90	22	22	+10 DM 3d6+7	+10 DM 3d6+7	+11 DM 3d6+8
9	101	23	23	+11 DM 3d6+10	+11 DM 3d6+10	+12 DM 3d6+11
10	112	24	24	+12 DM 3d6+13	+12 DM 3d6+13	+13 DM 3d6+14

ABILITIES

Dimensional disturbance P The creature is hard to see and appears to be a few distances away from where it actually is. This ability gives it +2 to its PHY DEF and MAG DEF, and inflicts a penalty of -2 on PHY ATT and MAG ATT (except for area spells) to its attackers.	