

CREATURE | WORLDS AWAKENING

Name	Gobelours	Power	Standard (2/1)	HP Base	Large (10)
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ENCOUNTER FOLLOW-UP

#	Lvl	HP Max	HP Left
1			
2			
3			
4			
5			



<https://worlds-awakening.com/en/community/bestiar/174>

STR	DEX	CON	INT	WIS	CHA	Initiative
+4	+1	+3	-2	-1	-2	11

Crit. success	20	Crit. failure	1 - 2
Resistances			
Weaknesses	Fire		

ATTRIBUTES

Lvl	HP	Def PHY	Def MAG	Masse Cloutée (Melee)		
1	13	17	9	+6 DM 1d6		
2	23	18	10	+7 DM 1d6+2		
3	33	19	11	+8 DM 1d6+4		
4	43	20	12	+9 DM 2d6+3		
5	53	21	13	+10 DM 2d6+5		
6	63	22	14	+11 DM 2d6+7		
7	73	23	15	+12 DM 3d6+6		
8	83	24	16	+13 DM 3d6+9		
9	93	25	17	+14 DM 3d6+12		
10	103	26	18	+15 DM 3d6+15		

ABILITIES

Sweeping Strike P - 2m In close combat, this creature can simultaneously attack a number of opponents equal to its Adversity Ratio (AR). When it executes a melee attack, it performs a single attack roll that applies to each enemy within range. Each adversary hit suffers the standard damage of the attack, but can still defend themselves, by absorbing, dodging, or parrying the assault.	